

presented by

BOSYSTEMS

AN INTERNATIONAL EDUCATION TOUR and INTERACTIVE MEDIA INSTALLATION

USING 3D TECH AND DESIGN THINKING

WITH KIDS IN 8 CITIES AROUND THE WORLD

TO IMAGINE A BETTER FUTURE



"The world is changing - faster than ever before - from a society run by elites to a society in which everyone can be a changemaker."

- Ashoka

The City X Project is an education and technology tour that enables kids around the world to co-create a shared vision of the future.

In eight cities around the world, workshops will teach 3D modeling, scanning, and printing to children aged 8-10 within the framework of Stanford's d.school design process.

In these activities, kids will use new technologies to **model solutions for major real-world problems** within the context of the fictional "City X," the first settlement on an Earth-like alien planet.

3D technologies will help kids bridge the gap between digital and physical worlds, explore cultural differences, and co-create like never before.

PROJECT GOALS AND OUTCOMES



ART INSTALLATION

A traveling art installation highlighting 3D printing and scanning technologies and their potential to solve problems in the hands of the next generation.



OPEN EDUCATION

A free, open, and internationally tested curriculum and educational model for teaching 3D technology workshops in elementary education.

- Teach children 3D printing and modeling technologies, highlighting the importance of creativity in problem solving.
- Poster cultural exchange and awareness between kids around the world.
- Inspire people to imagine a better future and eventually, create it!

IMAGINATION

CULTURAL AWARENESS

STEAD* EDUCATION

THE TEMM



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